OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING LEADS STYLE					W B F CONVENTION CARD
Less space taken up better suit. Can be good 4 carders			Lead			CATEGORY: GREEN
	Suit		4th	2nd		NCBO: WALES
	NT		4th	2nd		PLAYERS: Peter Goodman, Michael Pownall
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY
15-18 and 11-14	Lead	Vs. NT	Vs. Suit			2 over 1 game Force
	Ace	AK	AK		For Rev Att	GENERAL APPROACH AND STYLE
	King	AK / KQ	AK / KQ		Good for count	
	Queen	KQ / QJ	KQ			5 Card majors
	Jack	J10 / HJ	Jx			1NT 15(14+) to 17
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	10x / H10	10x / H10			1 ♣ 2+ Cards
Weajk	9	9x / H98	109x			1 ♦ Mainly 5 unless 16+
	Hi-X	Even				
	Lo-X	Maybe 3				
Reopen:	SIGNALS IN ORDER OF PRIORITY					
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead		Decla rer's Lead	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Michaels, Non Leaping Micheals after pre-empts	1	Count		Count	Count	
	Suit 2	Rev Att			Att	2 ♦ weak in ♣
	3					3 ♣ 5-5 in minors weak
	1	Count		Count	Count	
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2	Rev Att			Att	
	3					2 Major weak
2♣ majors	Signals (including Trumps):					
2♦ single suited						
2♥/♠ two suited.						
	DOUBLES					
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT DOUBLES (Style; Responses; Reopening)					
Take out and Leaping Michaels	• 50					
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1□ or 2□	ARTIFICIAL & COMPETITIVE DBLS/RDLS					SPECIAL FORCING PASS SEQUENCES
X= ♥, 1 ♦= ♠ then C.R.O	Support Dbls / Rdbls					When we have committed to game in a constrauction
OVER OPPONENTS' TAKEOUT DOUBLE				†	1	иссион

Transfer back i	nto our Major is a g	good 3 card raise				PSYCHICS: Rare		
OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1.		A	4 🏟	Most balanced hands	Natural, $2NT = 5 4/4$	Some transfers	Fit Jumps	
1 •		4+	4 🖍	5+ unless 4441 or 17+	Natural, $2NT = 5 4/4$	Some transfers	Fit Jumps	
1♥		5+	4 🖍	5+ not 14-16 5332	2NT Jacoby, Mod Bergen			
1 🛦		5+	4 ♠	5+ not 14-16 5332	2NT Jacoby, Mod Bergen		Fit Jumps transfers by passed	
INT			4 🖍				Fit Jumps transfers by passed	
2*	yes	Big Hand	4 🌲	Big Hand				
2 •	yes	6	4 ♠	Weak	3D art Game force			
2♥		5	4 🖍	Weak	2NT enq feature			
24		5		Weak	2NT enq feature			
2NT				20-22 Bal				
3.		5		5-5 Minors 5-9				
3♦		6		Weak				
3♥		6		Weak				
3 ^		6		Weak				
3NT		7		Good Minor Pre	4 ♦ enq			
4.	yes			Solid ♥ or Semi + Ace	4 ♦ enq			
4 •	yes			Solid ♠ or Semi + Ace				
4♥								
44								
4NT								
						HIGH LEVEL BIDDING Exclusion Key Card Blackwood Some high level suit asks.		