


OTHER OPENING BIDS						
	HCP	See note	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1♣	11-19		4		2NT = 16+	Inv min
1♦	11-19		4		2NT = 16+	Inv min
1♥	11-19		4	2NT response to H/S = fit Limit raises and splinter bids		
1♠	11-19		4			
3 bids	<10		6	3NT= gambling (pre-empt in a minor) solid suit		
4 bids	<10		7			
*(Please enter your normal HCP range in the HCP column. Please tick box if you have any special agreements involving different values in particular positions (e.g. light openings in third seat) and include further details under Supplementary Details).						
DEFENSIVE METHODS AFTER OPPONENTS OPEN						
OPPONENTS OPEN A NATURAL ONE OF A SUIT		CONVENTIONAL MEANING		SPECIAL RESPONSES		Notes
Simple overcall		Natural				
Jump overcall		Usually weak (but ATV) , usually 6 card suit				2
Cue bid		Michaels				
1NT	Direct: Protective:	15-18 11-14	As for 1NT opening			
2NT	Direct: Protective	Lowest two unbid suits 20-22 balanced	Limit bids As 2NT opener		4	
OPPONENTS OPEN WITH		DEFENSIVE METHODS		SPECIAL RESPONSES		Notes
Strong 1♣						
Short 1♣/1♦		Natural				
Weak 1NT		Double=penalties 2C = majors, 2D = Multi, 2H/S = 5 bid suit + 4 minor				
Strong 1NT		Double=penalties 2C = majors, 2D = Multi, 2H/S = 5 bid suit + 4 minor				
Weak 2		Double=take out				
Weak 3		Double=take out				
4 bids		Double=take out				
Multi 2♦		X=12-16 balanced or v strong, 2NT = 17-19 balanced				
SLAM CONVENTIONS						
Name		Meaning of Responses		Action over interference		
RCKB= 14/30						
5NT= Cue bid the outside K						

COMPETITIVE AUCTIONS		
Agreements after opening of one of a suit and overcall by opponents		
Level to which negative doubles apply	3S	
Special meaning of bids	Cue bid=good raise	
Exceptions / other agreements	Jump raise pre-emptive	
Agreements after opponents double for takeout		
Redouble 9+HCP	New suit forcing	Jump in new suit Fit
Jump raise	2NT	Other
Pre-emptive	Good raise	
Other agreements concerning doubles and redoubles		
The redouble implies shortage in partners suit and may be penalty orientated F		
OTHER CONVENTIONS		
Fourth Suit Forcing=A bid in the fourth suit is artificial,showing no particular holding in that suit. After 1c-1d-1h-1s is natural and 2S is fourth suit forcing. Unassuming Cue bids Opposite partner's overcall a cue bid shows a good raise Splinter Bids Response of 3S/4C/4D to 1H opening or 4c/4d/4h to 1S opening shows a raise to 4H/4S with 4+trump support and singleton or void in bid suit. 2NT slam try. Over partners 1 of a major 2nt is slam try. 3 level responses show shape, bids at the 4 level are cue bids. 3NT is a strong balanced hand.		
SUPPLEMENTARY DETAILS		
(Please cross-reference where appropriate to the relevant part of card, and continue on back).		
1 NT rebids: After 1 level response 1NT=15-17,, 2NT= 18-19,,,3NT=long suit		
2 After weak 2H/2S, 2NT asks opener to describe hand: 3c=weak, 3D=weak but points in trump Suit, 3H= top end of the points but not in the suit, 3S=top end/values in suit, 3NT=solid suit		
3 After a weak 2 a change of suit at the 2 level in natural and invitational. A change of the suit at 3 level is natural and forcing. A simple raise of the major in pre-emptive.		

OPENING LEADS							
(For all the card combinations shown, clearly mark the card normally led if different from the underlined card).				(Shade this box grey if using non-standard leads).			
v. suit contracts	A <u>K</u>	<u>A</u> K x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
v. NT contracts	<u>A</u> K x (<u>x</u>)	<u>A</u> <u>J</u> 10 x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
Other agreements in leading, e.g. high level contracts, partnership suits:-							
Against high level contracts – AQ for attitude, K for count							
CARDING METHODS							
Signals	Primary method v suit contracts			Primary method v NT contracts			
On Partner's lead	Reverse count						
On Declarer's lead	Reverse count						
When discarding	Reverse Attitude						
Other carding agreements, including secondary methods (state when applicable) and exceptions to above							
SUPPLEMENTARY DETAILS (continued)							
Lebensohl after inference to 1NT; 2NT is either weak to play at 3level or a good hand with stop , (3c response) X is penalty orientated, 3 level bids forcing,							
Leaping Michaels							

	Name	EBU No.	
	Partner	EBU No.	
GENERAL DESCRIPTION OF BIDDING METHODS			
Benjaminised Acol			
1NT OPENINGS AND RESPONSES			
Strength: 11-14	If artificial give details below and make obvious by shading in grey the cell on right.		
Shape constraints	If may have singleton make obvious by shading in grey the cell on the right		
Responses			
2♦	Transfer to H	2♥ Transfer to spades	
2♠	Range probe(11+)	2NT Transfer to clubs	
Others	3C/3D=6+ invitational	3H/3S= 6+ card suit and slam try	
Action after opponents double	All suit bids are the lower of 2 suits, xx=5+card suit		
Action after other interference	X=penalties , bid at 2 level natural , bids at 3level forcing		
TWO-LEVEL OPENINGS AND RESPONSES			
	Meaning	Responses	Notes
2♣	Acol 2 or 22-23 balanced	2D relay	
2♦	Game forcing or 24+balanced	2H negative	
2♥	Weak 2, 5-9 usually 6card suit	2NT forcing	
2♠	Weak 2, 5-9 usually 6card suit	2NT forcing	
2NT	20-21, 3C 5 card puppet stayman, 3H/3S Transfers, 3S minor suit slam try		
OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE			
(Please include details of any agreements involving bidding on significantly less than traditional values).			
After a 1NT opening minor slam tries are via stayman, in this instance stayman may not promise a major.			
Over 1NT 4H/4S are transfers (6 card suit) 4S= both minors			
Jump shifts in response to 1C/D/H are 5-8hcp, 6 card suit – continuations as weak 2 opener			

Both players of a partnership must have identically completed convention cards.
Cards must be exchanged with opponents for each round. (Word V 1.0)