### THOUGHTS ON BIDDING AGREEMENTS

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#### **DEFENDING 1NT OPENERS**

Mike Tedd

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#### BIDDING GETS HARDER

- Lots more conventions to agree & remember
  - Bidding has developed hugely since my first bridge successes in the 1960s
- The memory isn't what it used to be
  - I used to remember every card for weeks, now some have gone before the session ends
- I play a lot less than I did in the 1960s
  - Rarer situations turn up less frequently to jog the memory

#### HOW TO COPE

- Be guided by principles
  - e.g. fast arrival, few penalty doubles, 4<sup>th</sup> suit forcing, 4m forcing in constructive sequences, "if in doubt it's forcing"
- Avoid different meanings for similar sequences even when you can justify divergence
- Avoid making agreements for rare sequences
  - disaster when one of you forgets

#### **ABOVE ALL**

# REUSE PIECES OF SYSTEM IN OTHER SITUATIONS WHENEVER YOU CAN

- Very valuable when frequently used mechanisms can be deployed in rarer situations
- I will illustrate this by showing you how John and I defend opening NTs – "Multi-Landy"
- We build on our use of Multi 2D and Lucas 2H/S opening bids

#### WHEN THEY OPEN 1NT

- X Penalty (even over strong NTs)
  - Good case for using X of strong NT differently, but that means a raft of different sequences to forget
  - All other bids imply limited by failure to double
- 2C Majors (at least 54, or 4414 or 4441)
- 2D One major (6+)
- 2H/S This major (5) & a minor (4+)
- 2NT Both minors
- 3C/D Natural

### Treat 2D overcall like a Multi

- 2H Pass or correct
- 2S Pass or bid 3H or 4H

#### 2NT Asks

- Overcaller shows suit, strength & suit quality (3Ma minimum, 3C/D indicates H/S with extra)
- Over e.g. 3C, 3D and 3H ask again. Now overcaller can show suit quality, shortages & strength. E.g.
  (1N) 2D-2N-3C-3D-3S = good Hs & short S

3C/D Natural, forcing

## More responses to 2D

- 3H Pass/correct preemptive
- 3S Pass or correct to 4H
- 4C/D To play in 4H or 4S
- 4H/S Natural, to play
- If they double 2D, pass is long Ds, XX is long Cs
- If they bid 2H or 2S over 2D, the overcaller's partner can double as pass or correct

All of this comes from our bidding opposite a Multi 2D opener

## Responding to 2H/S overcalls

Everything we do after a Lucas 2 opener:

- 2S over 2H natural, NF
- 3H over 2S, NF but try for 4H
- 2NT asks
  - 3C/D show this suit & lower values
  - 3H/S show C/D with upper values
- 3C or 4C pass or correct
- Single raise preemptive
- 3NT, 4H/S all to play

## Responding to 2C overcall

- Unfortunately no other system to draw on!
- 2D asks, overcaller bids 2H or 2S if Ss longer
  - then, 2S is mild game try, 3H/S game try, 2NT natural (will have 3 cards in the other major),
    3C/D natural and forcing
- 2H/S and 3H/S to play; 2NT natural; 3D nat NF
- 3C artificial game force 3D then shows 4441,
  3NT shows 4414, 3H/S longer major, 4C/D is shortage at least 55 in majors

## More reuse & consistency

- We used to play different methods after opponents start 1C or 1D – 1NT depending on the nature of the 1C or 1D opener
- Now we just use our defence to 1NT, whatever the 1C or 1D means

#### Even more reuse

- Lots of people still play "gambling" 3NT openers showing little but a long solid minor
- Notice the "30-point" pack effect making our contracts more attractive, if a decent fit can be found. So needn't be huge to bid
- We use our defence to 1NT two levels higher
  - 4C both majors
  - 4D one major (6+)
  - -4H/S this major (5+) and a minor (4+)