Why we lose and what to do

Patrick, Oct 14

OUR INTENT

- To play better bridge we must
 - Raise our standard
 - Play more consistently at our best
- After losing any match our reaction
 - Is not "they were just too good"
 - It is "I could have/should have done differently"
 - The issue is we rarely play at our best

COMFORT ZONES

- Many externals can stop us playing our best
 - Athletes use routines to get them to comfort zone
 - Routines before the day
 - Routines before the game
 - Routines during the game
- We should remove external distractions
 - How important? Jury still out
 - Need to think what routines we actually have
 - And which help and which don't
 - The most important are during the game

ROUTINES AND DISTRACTIONS

- What might make your mind drift?
 - The view away from the table
 - Behaviours of the opposition
 - Food and drink issues
 - -< add to the list >
- Discuss what we should do about them?
 - As an individual, as a pair, as a team

KEY FACT - MISTAKES

- Winning isn't about brilliancies, it's about avoiding mistakes; the better players make fewer
 - Most errors have no effect the cards forgive
 - Some even result in unexpected plus score
 - Many time the opposition refuse the gift
 - But when it matters, it always costs
- Question how to minimise them?

TACKLING MISTAKES

Three steps

- Understand the different types
- Know which we want to tackle first
 - Which happen most often?
 - Which cost the most?
 - Which are most easily fixed?
- Take action

SIMPLE PERSONAL ERRORS

- Playing too fast
 - Don't let opposition make you do this
 - The right bid with UI to partner beats the wrong bid
 - UI simply constrains partner to logical choices
 - Never to terrible choices
- Forgotten agreements
 - Little excuse : if it is written down
 - Do take time to revise, even Bocchi does
- Gambling
 - No excuse (if you are as good or better than the oppo)
 - And it does tend to insult partner/team

WHAT WE NEED TO DO RIGHT

- Success = strategy + the right building blocks
- Need to know our building blocks
 - Familiarity, recognition

The target of this type of training

- Recognise all suit combinations
 - you know to play A9xx-KQTxx differently from A9xx-KQ8xx?
- Know the nightmare scenarios and your plan
 - when you hold xxx and partner uses FSF on you?
- Recognise special cases
 - when dummy has xxx and I'm over with QTx what will I do?

ERRORS PAIRS MAKE

Missing agreements

The target of this type of training

- Partial and incomplete ?
- Never talked about it ?

- Need to have default positions
 - "If unexpected it is always natural"
- Need to learn from others
 - why we talk about system

FORCED ERRORS

- Above examples under own control
- But oppo can make life difficult
 - Fast play (but resist this)
 - Giving you a guess
 - High level competition

- Accept these as difficult
 - Unforced errors are so common, and easier to fix

MEASUREMENT

- To know, recognise and learn from your errors
 - What I should have done differently
 - What I have learned now to do differently
- All deals must be studied
 - Not just the big losses
- LEARN FROM HISTORY, OR
- BE DOOMED TO REPEAT IT
 - And learn from others' history too, not just your own

CONCLUSION

- To improve you must take part
 - It can't just be done to you
 - Lots of avenues to work on
- You must analyse what is to be improved
 - Tackle what's most important first
 - And then monitor/measure the change
- These sessions give some of what you need
 - But not all of it